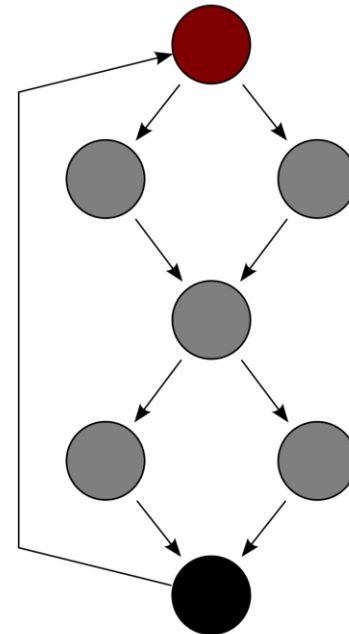


Efficient Protection of Path-Sensitive Control Security

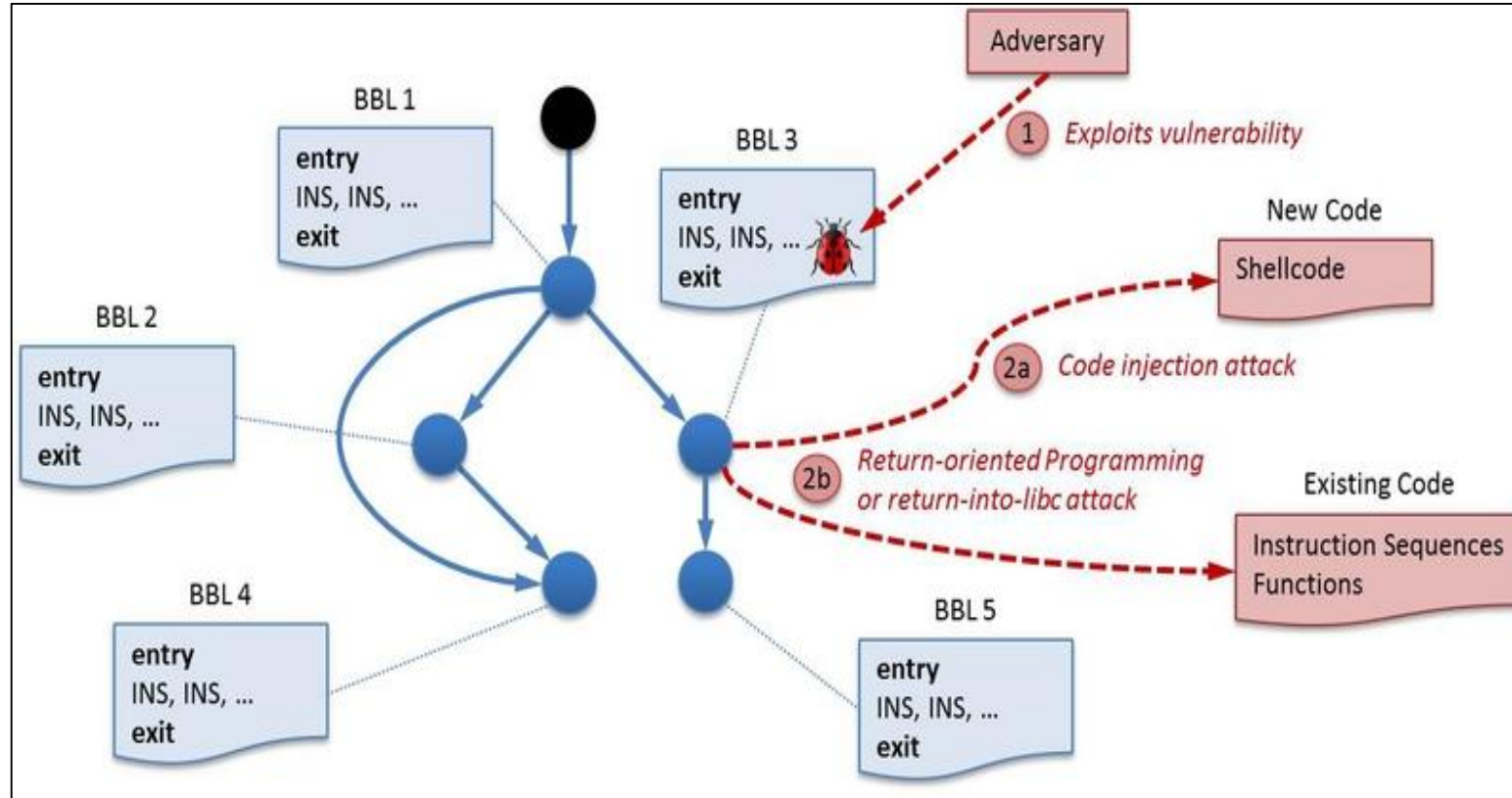
Ren Ding, Chenxiong Qian, Chengyu Song*, Bill Harris, Taesoo Kim, Wenke Lee
Georgia Tech, UC Riverside*

What is Control Flow?

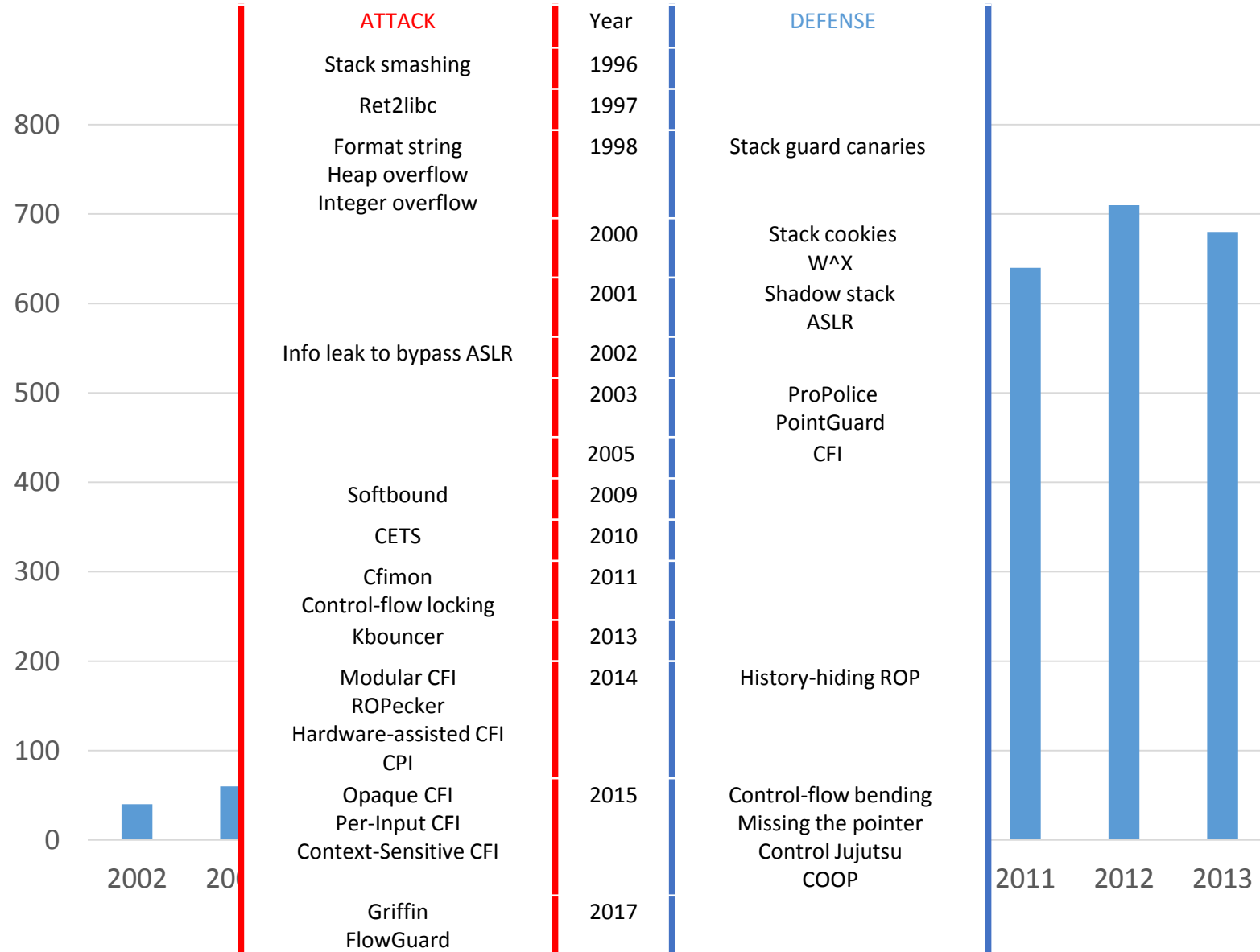
- The order of instruction execution
- Only limited sets of valid transitions



What is Control Hijacking?



Control Flow Attacks Still Exist...



Control Flow Integrity (CFI)

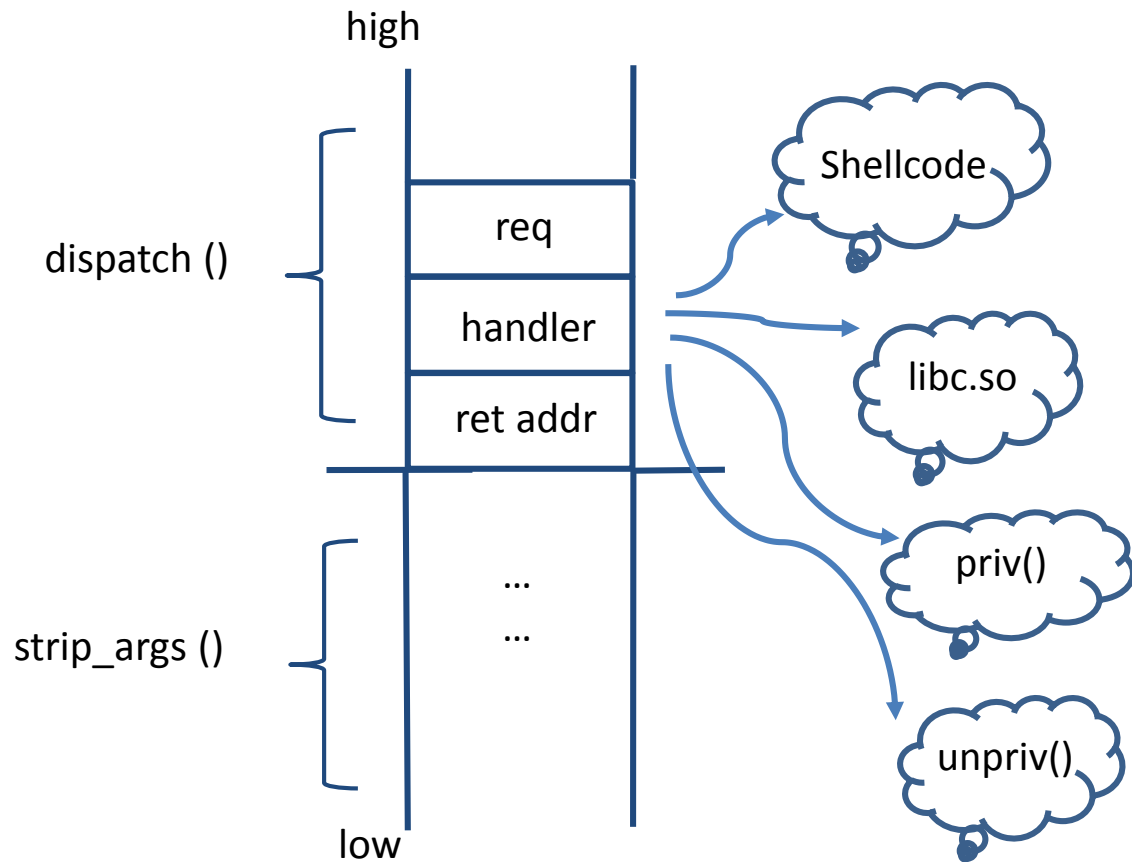
- Lightweight
- Runtime Enforcement
- Pre-computed valid sets: points-to analysis
- Limitations: over-approximation for soundness!

Motivating Example

- Parse request
- Assign “handler” fptr
 - If request from admin:
 - handler() = priv
 - else:
 - handler() = unpriv
- Strip request args
- Handle request

```
1 void dispatch() {
2   void (*handler) (struct request *) = 0;
3   struct request req;
4
5   while (1) {
6     parse_request(&req);
7
8     if (req.auth_user == ADMIN) {
9       handler = priv;
10    } else {
11      handler = unpriv;
12      // NOTE: buffer overflow
13      strip_args(req.args);
14    }
15
16    handler(&req);
17  }
18 }
```

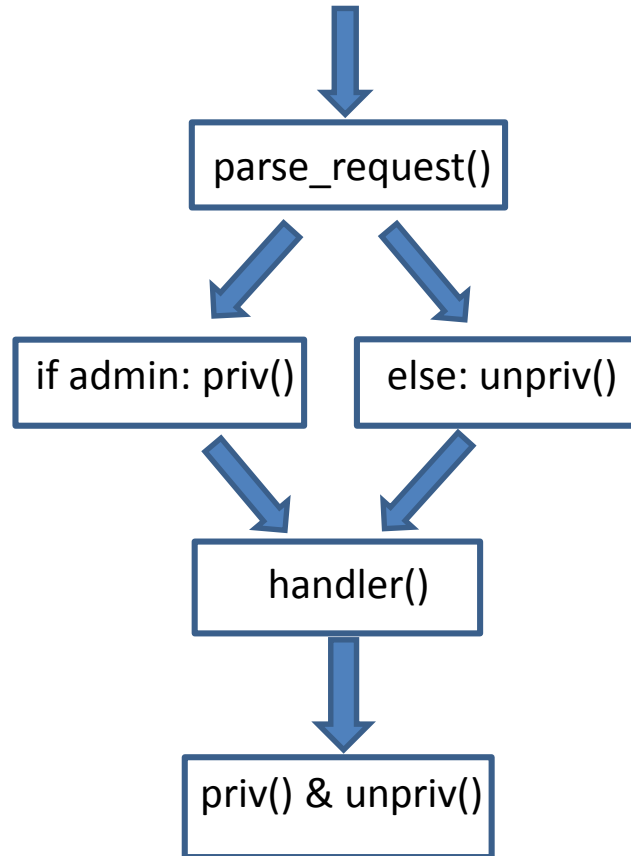
Motivating Example



```
1 void dispatch() {
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```

Limitation of Traditional CFI

- Computes valid transfer sets at each location (lack dynamic info)



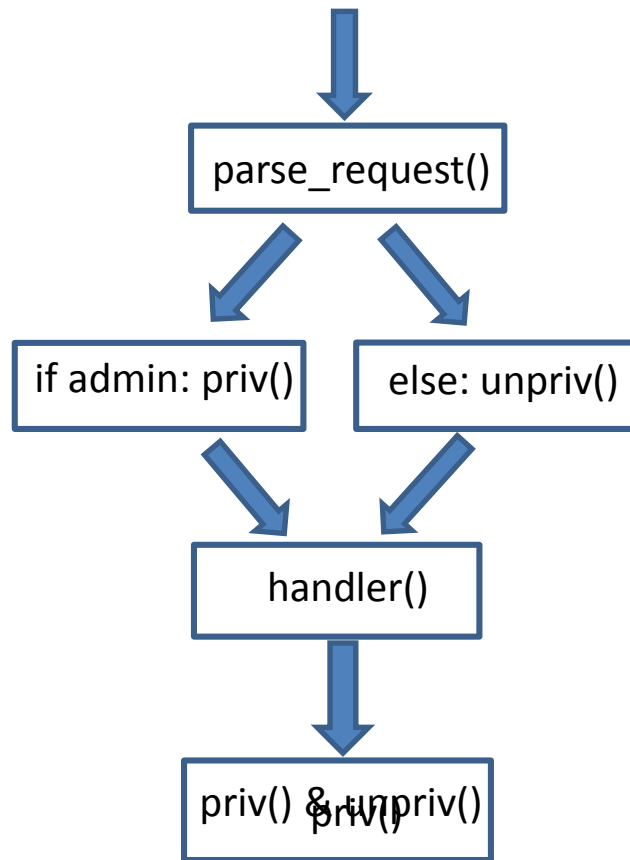
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1 void dispatch() {
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```


Per-Input CFI: Most Precise Known CFI

- Relies on static analysis for soundness
- Instrumentation required
- Enable valid target based on execution history for addresses that are taken

Limitation of Per-Input CFI

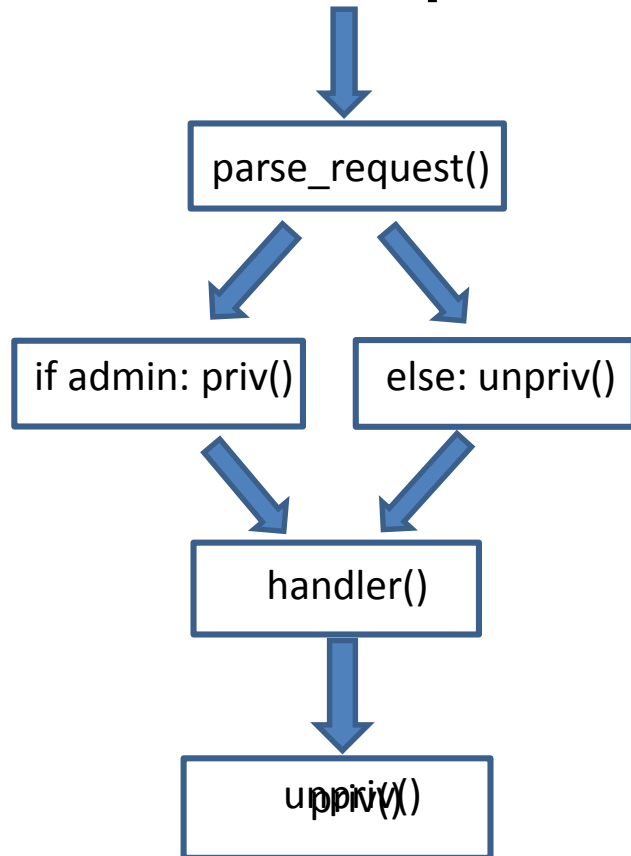
- Once transfer targets enabled, cannot be eliminated



```
1 void dispatch() {
2   void (*handler)(struct request *) = 0;
3   struct request req;
4
5   while(1) {
6     parse_request(&req);
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```

PITTYPAT: Path-Sensitive CFI

- At each control transfer, verify based on points-to analysis of **whole execution path**



```
1 void dispatch() {
2   void (*handler) (struct request *) = 0;
3   struct request req;
4
5   while(1) {
6     parse_request(&req);
7
8     if (req.auth_user == ADMIN) {
9       handler = priv;
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```

Assumptions

- Current approach only examines control security
- Non-control data is out of scope
- Not a memory safety solution

Challenges

- Collecting executed path information and share for analysis efficiently
- Trace information cannot be tampered
- Compute points-to relations online both efficiently and precisely

Our Solution Per Challenge

- Intel Processor Trace (PT)
- Incremental Online Points-to Analysis

Intel Processor Trace

- Low-overhead commodity hardware
- Compressed packets to save bandwidth
- CR3 filtering
- Trace information **shared & protected efficiently**

Incremental Points-to Analysis

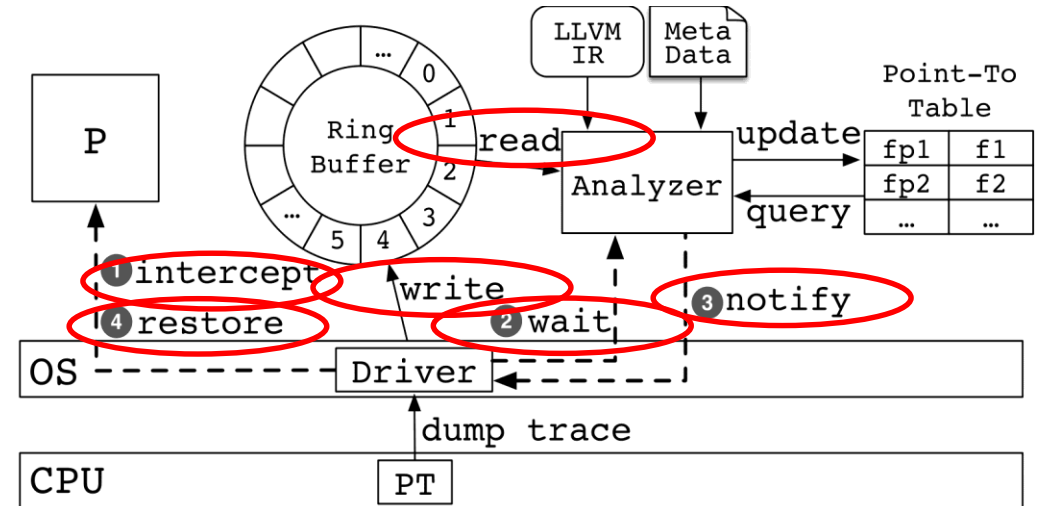
- Input:
 - LLVM IR of target program
 - Metadata of mapping between IR and binary
 - Runtime execution trace
- Output: points-to relations on a **single execution path**

Things Differentiate Our Analysis

- Traditional static points-to analysis reasons about **all paths** for soundness
- Instead, we only reasons about points-to relation on **one single path**
- Maintain shadow **callstack** of instructions executed
- **Most precise enforcement** based on **control data** only

System Overview

- Monitor Module:
 - Kernel-space driver for PT
 - Shares taken branch information
- Analyzer Module:
 - User-space
 - Updates points-to relation based on trace



Challenging Language Features

- Signal handling
- Setjmp/Longjmp
- Exception Handling

Signal Handling

```
; Function Attrs: nounwind uwtable
define void @SIGKILL_handler(i32 %signo) #0 {
entry:
  ...
if.then:                                ; preds = %entry
  ...
if.else:                                ; preds = %entry
  ...
if.end:                                  ; preds = %if.else, %if.then
  ret void
}
; Function Attrs: nounwind uwtable
define i32 @main() #0 {
entry:
  %call1 = call void (i32)* @signal(i32 9, void (i32)* @SIGKILL_handler) #3
  ret i32 0
}
```

Setjmp/Longjmp

```
; Function Attrs: nounwind uwtable
define void @hello() #0 {
entry:
    ...
    call void @longjmp(%struct.__jmp_buf_tag* getelementptr inbounds ([1 x
%struct.__jmp_buf_tag], [1 x %struct.__jmp_buf_tag]* @resume_here, i32 0,
i32 0), i32 1) #4
    ...
}
; Function Attrs: nounwind uwtable
define i32 @main() #0 {
entry:
    ...
    %call1 = call i32 @_setjmp(%struct.__jmp_buf_tag* getelementptr inbounds
([1 x %struct.__jmp_buf_tag], [1 x %struct.__jmp_buf_tag]* @resume_here, i32
0, i32 0)) #5
    ...
}
```

Exception Handling

```
; Function Attrs: norecurse uwtable
define i32 @main() #4 personality i8* bitcast (i32
(...)* @__gxx_personality_v0 to i8*) {
entry:
  ...
  %call = invoke i32 @_Z3foov()
           to label %invoke.cont unwind label %lpad
invoke.cont:
  preds = %entry
  br label %try.cont
lpad:
  preds = %entry
  %0 = landingpad { i8*, i32 }
           catch i8* bitcast (i8** @_ZTIi to i8*)
           catch i8* bitcast (i8** @_ZTIc to i8*)
           catch i8* null
  ...
}
```

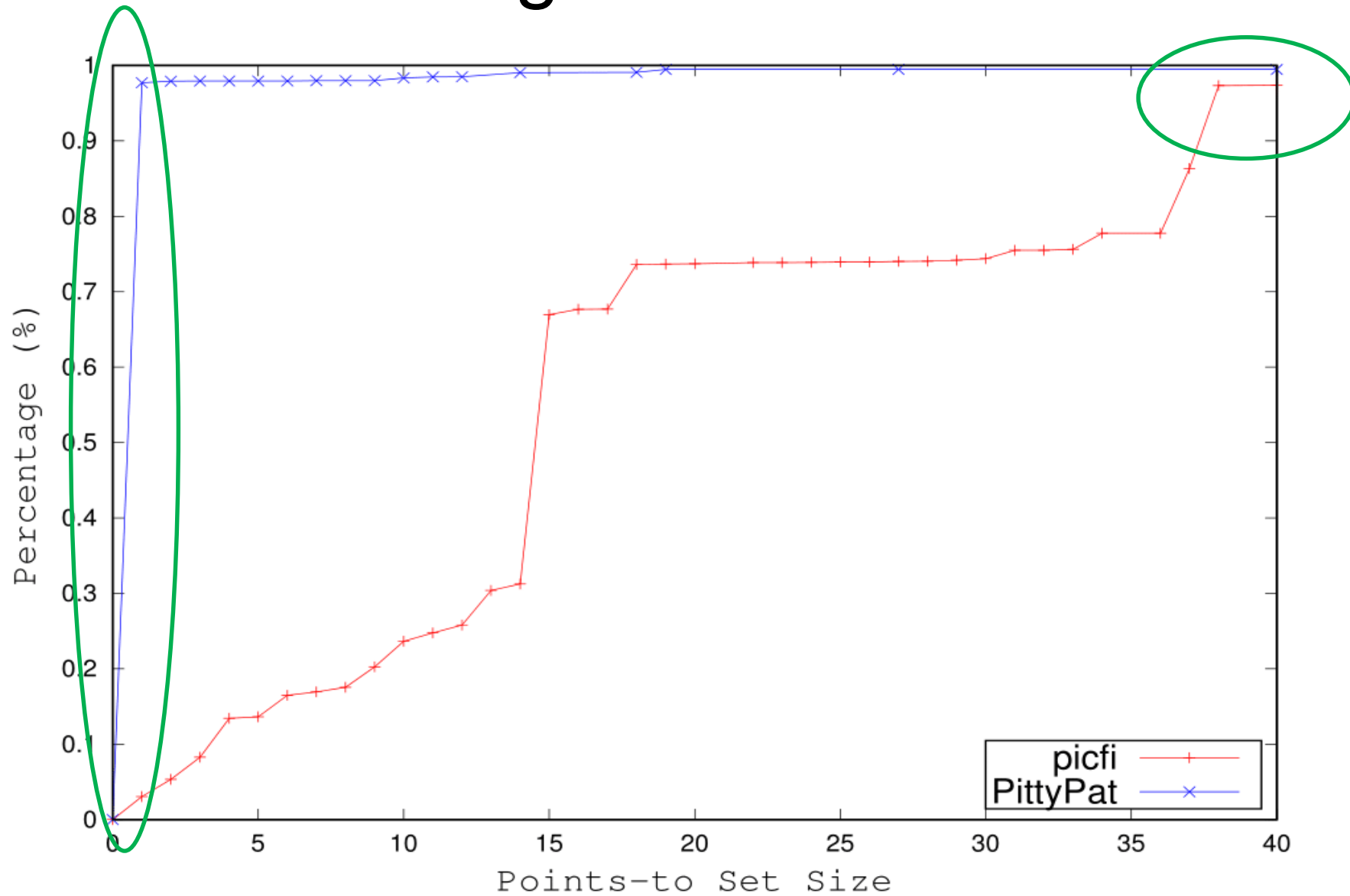
Optimizations on Analysis

- Only analyzing about calling context
- Maintains current executing IR block along with execution
 - To avoid decoding of PT traces and translation from binary address to IR
- Only analyze control-relevant functions and instructions

Evaluation

- Are benign applications satisfying path-sensitive CFI less susceptible to control hijacking attacks?
- Do malicious applications that satisfy weaker CFI mechanisms fail to satisfy current solution?
- Can we achieve path-sensitive CFI efficiently?

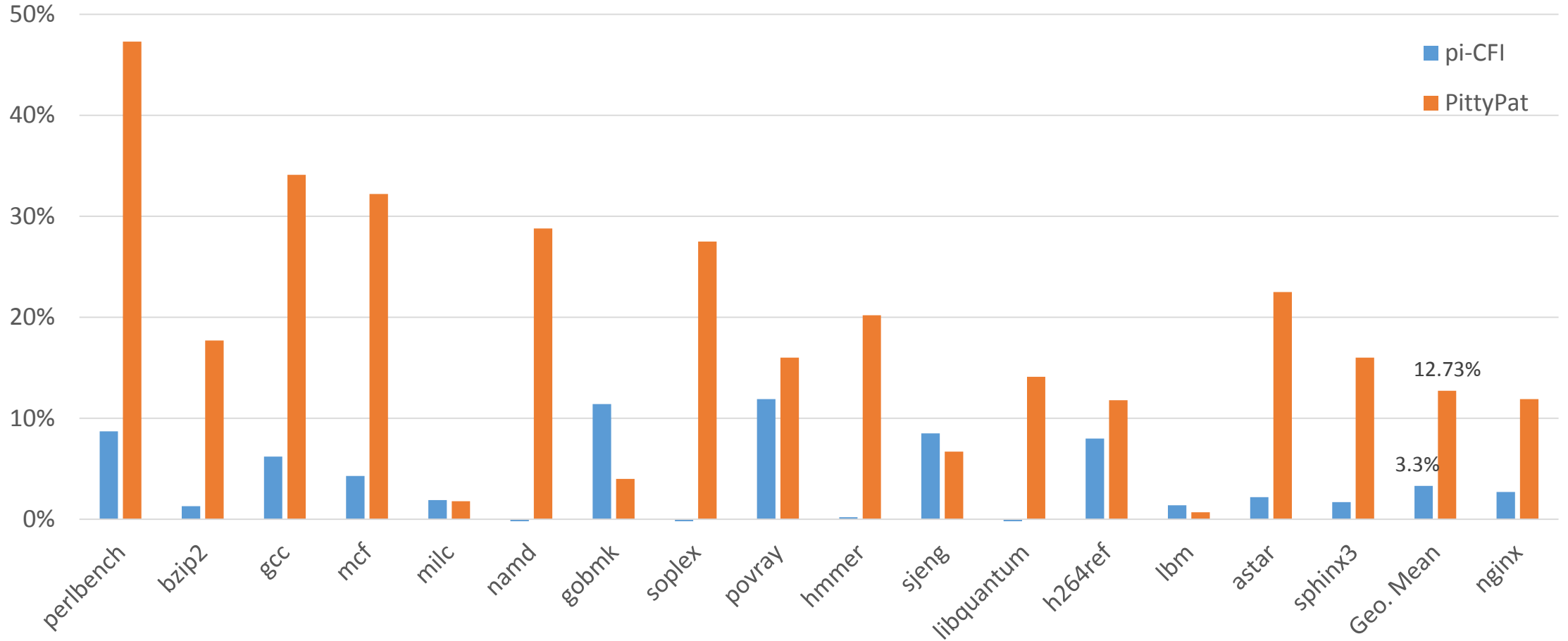
Forward Edge Points-to Set Size



RIPE

- Contains various vulnerabilities that can be exploited to hijack control flow
- Passed all 264 benchmark suites that compiled in the testing environment

Performance Overhead



Limitations

- Non-control data corruption can not be detected
- Not reasoning about field sensitiveness for points-to analysis
- Performance might not be ideal as a CFI solution

Conclusion

- Define path-sensitive CFI
- Deploy practical mechanism for enforcement
- Strictly stronger security guarantees
- Acceptable runtime overhead in security critical settings